# ML1819 Research Assignment 2

### **Team ID:** 19

### **Task ID and Title:** 102. Dataset Pruning: What is the effect on Machine Learning Performance?

### **Student Names and IDs:**

### Aneek Barman Roy - 18304921

### Debrup Chakraborty - 18304460

### Viren Chhabria - 18301780

### **Contribution:**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Name | Student ID | GitHub username | Contribution | Percentage |
| Aneek Barman Roy | 18304921 | iamaneek | * Generated visualizations using python * Implementation of Ridge Regression * Literature Review * Report content writing | 33.33% |
| Debrup Chakraborty | 18304460 | rupdeb | * Generating visualizations from Excel * Implementation of Support Vector Regressor * Parameter tuning for the algorithms * Literature Review * Report content writing | 33.33% |
| Viren Chhabria | 18301780 | chhabriv | * Data Pre-Processing * Implementation of Random Forest Regressor * Comparison of evaluation metrics * Literature Review * Report content writing | 33.33% |

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### **Repository contributor’s link:** <https://github.com/chhabriv/ML1819--task-102--team-19/graphs/contributors>

### **Commit Activity:**

Impact of Data Pruning on Machine Learning Algorithm Performance

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| --- | --- | --- |
| Debrup Chakraborty School of Computer Science & Statistics Trinity College Dublin Dublin, Ireland chakrabd@tcd.ie | Viren Chhabria School of Computer Science & Statistics Trinity College Dublin Dublin, Ireland chhabriv@tcd.ie | Aneek Barman Roy School of Computer Science & Statistics Trinity College Dublin Dublin, Ireland barmanra@tcd.ie |

# *Abstract:* Dataset pruning is the process of removing sub-optimal tuples from a dataset to improve the learning of a machine learning model. In this paper, we compared the performance of different algorithms, first on an unpruned dataset and then on an iteratively pruned dataset. The goal was to understand whether an algorithm (say A) on an unpruned dataset performs better than another algorithm (say B), will algorithm B perform better on the pruned data or vice-versa. The dataset chosen for our analysis consisted of the user ratings of 10,841 applications from the Google Play application store. The ratings were continuous, in the range of 1-5. The dataset was pruned iteratively based on the number of reviews and three regression algorithms to predict the application ratings were implemented. The results indicated that an algorithm that performed better on an unpruned dataset also performed better on a pruned dataset.

***Keywords***: rating prediction, google play apps, data pruning

# Introduction

A fine line separates cleaning and pruning of a dataset. Cleaning mostly is a preprocessing step that involves removing unrequired data, data imputation, standardizing or normalizing the feature ranges and converting categorical values to numbers [1, 2]. In comparison pruning takes place after preprocessing, where certain data is strategically removed to improve the machine learning model. In this paper we try to bring forth the effect of dataset pruning on the performance of different machine learning algorithms, i.e. If an algorithm (say A) on an unpruned dataset performs better than another algorithm (say B), will algorithm B perform better on the pruned data or vice-versa.

# RELATED WORK

Data pruning had been defined in 2005 as an automated process of noise cleaning and the performance of this mechanism was measured using SVC and AdaBoost algorithms [3]. Removal of certain portions of the dataset is determined to be worthwhile and said to affect the performance of machine learning algorithms [3].

Rating systems for mobile apps were examined to study whether the aggregated ratings capture changing user satisfaction levels [4].

A users interest in a specific app was predicted using preferences of the users on features of the app, rather than the app as a whole [5].

Sentimental analysis was used to predict star rating of an application based on the annotated review given by users [6].

# METHODOLOGY

## Dataset

The dataset used was chosen from Kaggle, and it consists of data regarding application (app) available on one of the largest app stores in the world, Google Play [4, 7, 8]. It contains details about 10,481 apps with 13 attributes, where “Rating” indicates the app ratings on a scale of 1-5. The ratings are a cumulative average of individual user ratings of the app over all the versions. The year wherein the app was last updated is shown in <>. The histogram in Figure 1 shows the frequency distribution of the app ratings, depicting the rating between <RANGE HERE> to be the highest. The different features in the dataset along with their datatype are shown in <TABLE REFERENCE>

Figure 1: Frequency of app ratings on raw dataset

## Pre-processing

### Missing Data

Google Play app ratings have continuous values in the range 1-5. The percentage of missing data per column in the dataset can be seen in <Figure> and <Table>. The ratings column, which is the target variable had 13.6% of the data missing. 5 other features also had missing data, but the number was less than 1%. Consequently, all the rows containing missing data were removed, since key data was missing, and it was not reasonable to impute the target variable and then use it for building the model.

### Inconsistent Data

The feature size had data in Kilobytes(KB) and Megabytes (MB). This feature was made consistent by converting all the size values to KB.

### Outliers

Scatter plot shown in <Figure>was used to detect outliers in the dataset with respect to the feature reviews. The outliers were dealt with by standardizing the features. <Figure> shows the scatter plot created using the standardized feature.

### Feature Transformation

String data(!) in the numeric columns were replaced with -1. Duplicate tuples were removed. Categorical features were transformed to binary representation using LabelEncoder and OneHotEncoder (utilities in scikit-learn framework) [2].

### Feature Scaling

The feature with numeric data were standardized using StandardScaler (utility in scikit-learn framework) [9].

### Feature Selection / Removal

Last updated date and current version of the app were removed from the dataset since they were irrelevant to the model. Heatmap shown in Figure 2 represents the correlation between the remaining 11 features in the dataset. The independent variable ‘Genre’ was dropped from the dataset since it was highly correlated with the variable ‘Category’.

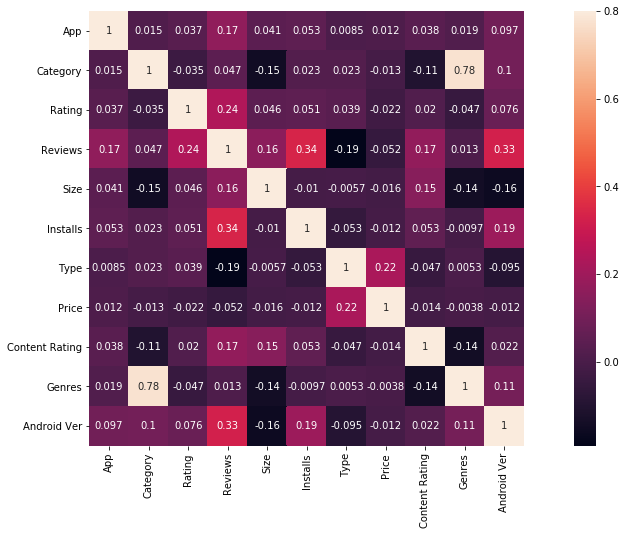


Figure 2: Correlation between the selected features

Random Forest was used to find the most important features in the dataset. The variable importance plot can be seen in <FIGURE REFERENCE>

## Data Pruning

The pre-processed dataset was then pruned based on the number of user reviews for an app. The dataset was iteratively pruned where an app had received less than [1..20] user reviews. This was done as a lower review count would make the rating of that app biased to a small (<20) number of user opinions [4]. Figure 3 shows a scatter plot depicting the number of user reviews v/s app rating.

<FIGURE HERE>

Figure 3: Plot of IMDB score v/s number of users who reviewed on a raw dataset

## Algorithms

Linear Regression, Random Forest Regression and Support Vector Regression were used to evaluate the sensitivity of machine learning algorithms to data pruning. All the algorithms were implemented using the scikit-learn framework [10-12]. Hyper parameter tuning for these algorithms was done on an unpruned dataset using k-fold cross validation (utility in scikit-learn framework), and the best parameter measure from the findings were used for each iteration of the pruned dataset [13]. The value of k used was for all the cases discussed in this paper was 10.

*3.4.1 Linear Regression*

Ridge regression was tried with different values of the regularization parameter as shown in <FIGURE>, however, the performance in 10-fold cross validation did not change more than 0.05%, hence a simple linear regression was used without any hyperparameters.

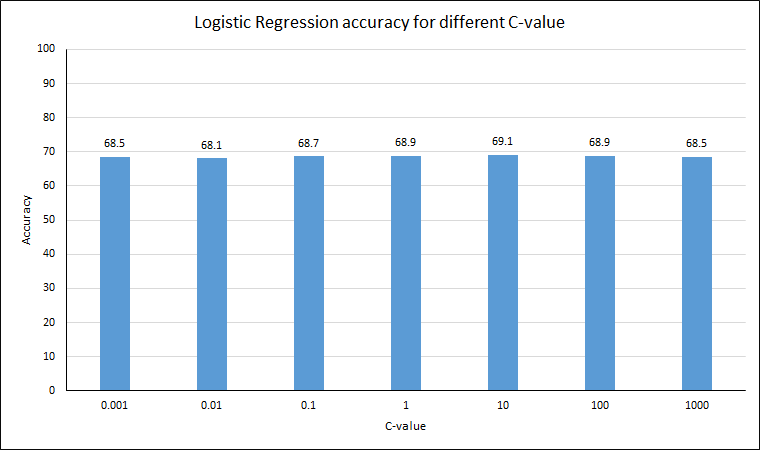


Figure 4: c-value accuracy of logistic regression

*3.4.2 Random Forest Regression:* The n-estimator (number of decision tree classifiers) for random forest was chose from the range 10 to 100 in increments of 10, using 10-fold cross validation and it was found to be best at <VALUE> as shown in Figure 5.

<FIGURE HERE>

Figure 5: n-Estimator accuracy for random forest

*3.4.3 Support Vector Machine (SVM):* SVM weights were tuned to prevent overfitting on larger margins. For c (regularization parameter) in the range [0.001, 0.01, 0.1, 10, 25, 50, 1000] using k-fold cross validation, SVM was found to perform best at as shown in Figure 6.

<FIGURE HERE>

Figure 6: c-value accuracy of SVM

## Evaluation

10% of the dataset was kept aside before training the model. This was done to mimic this data as the future/out-of-sample data to test the performance of the model. 90% of the dataset was used to create the model and find mean validation metrics using 10-fold cross validation. The MSE, RMSE and R2 metrics for cross validation vs percentage of data pruned for each algorithm can be seen in <FIGURE HERE>.

*<FIGURE>*

Figure 7: Accuracy of train-test dataset split for various algorithms

The same metrics on the out-of-sample data vs percentage of data pruned for each algorithm can be seen in <FIGURE HERE>

<FIGURE>

### Metrics

Root Mean Square Error (RMSE) and Coefficient of Determination (R2 score) was used to evaluate the models. The metrics were calculated using the scikit-learn framework [14].

Rationale for choosing the metrics:

* RMSE: Explains the difference between the predicted value and actual value of the ‘Rating’ [5].
* R2 score: Explains the variability in the target variable ‘Rating’ with respect to significant variable in the model.

# RESULTS AND DISCUSSION

## Results

The mean and standard deviation of the accuracy of the three algorithms has been shown in Table 1.

Table 1: Mean and deviations of accuracies

|  |  |  |  |
| --- | --- | --- | --- |
|  | Random Forest | Logistic Regression | SVC |
| Mean (%) | 71.99 | 66.79 | 64.86 |
| Standard Deviation | 1.55 | 1.39 | 1.46 |

Result for each iteration: Table 3, Figure 8

The mean and standard deviation of F1 scores for the three algorithms have been mentioned in Table 2.

**Table 2**: Mean and deviations of F1 score

|  |  |  |  |
| --- | --- | --- | --- |
|  | Random Forest | Logistic Regression | SVC |
| Mean | 0,70 | 0.63 | 0.58 |
| Standard Deviation | 0.02 | 0.02 | 0.02 |

Result for each iteration: Table 4, Figure 9

## Discussion

We started with an unpruned dataset and then ran 20 iterations to prune the dataset to check how the three algorithms performed with each iteration. For the 0th iteration, the dataset was unpruned and random forest classifier performed the best as shown in Figure 8 and Figure 9. The accuracy score and F1 score fluctuated as per Table 1 and Table 2 with each iteration, but the ranking of the algorithms remained unchanged.

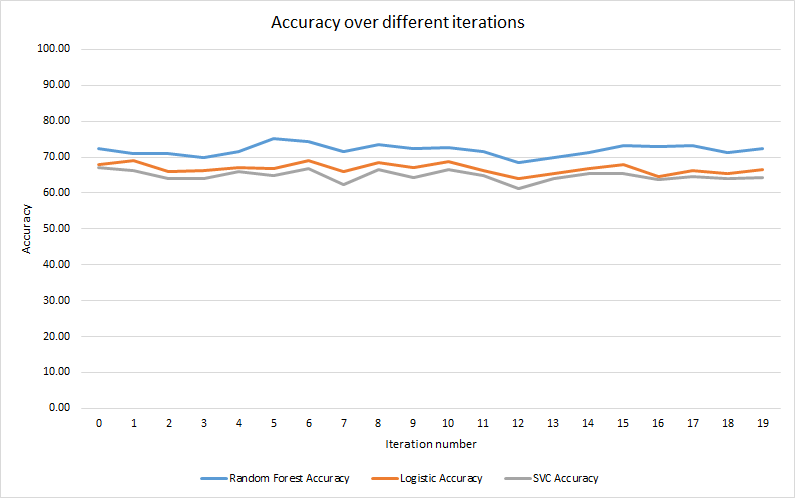


Figure 8: Accuracy score of each algorithm per iteration

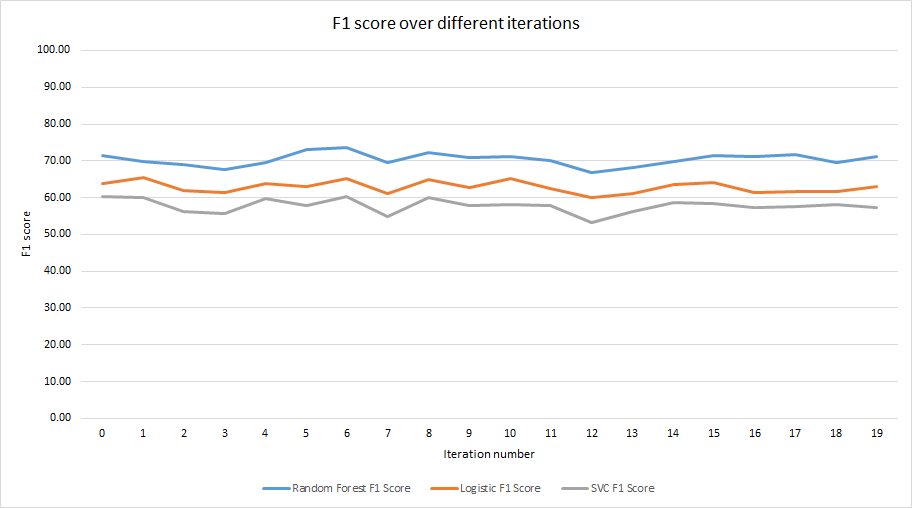


Figure 9: F1 score of each algorithm per iteration

## Results

Some related works on movie datasets were mostly centered on regression trees while some focused improving SVM accuracy [6] [9]. We ran an unbiased analysis on the three algorithms and observed that random forest performed the best followed by logistic regression and SVC as shown in Figure 8 and Figure 9. Their rankings remain unchanged on unpruned and pruned datasets across the two metrics used. However, several iterations showed some fluctuations in their performance. To conclude, pruning of datasets didn’t affect the algorithm performance rankings.

# Limitation and outlook

The dataset had 13.6% of the target variable missing data. Removal of these values meant that the related useful information on the independent variable was lost. Low number of important features chosen explained less variability in the predicted values. Future work could include

# ACKNOWLEDGMENT

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